

# Designing courses that minimize cognitive overload in learners

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# Overall Goal

To outline a methodology for **designing courses** that **minimize cognitive overload** in learners

# Outline

## Part I: Theories of Memory Processing and Learning

1. Information Processing Theory
2. Cognitive Load Theory

## Part II: Cognitive Load Theory and Course Design

1. Identify Learner Personas / Types
2. Mental Models
3. Formative Assessments
4. Improving Course Content and Delivery

# Learning Objectives

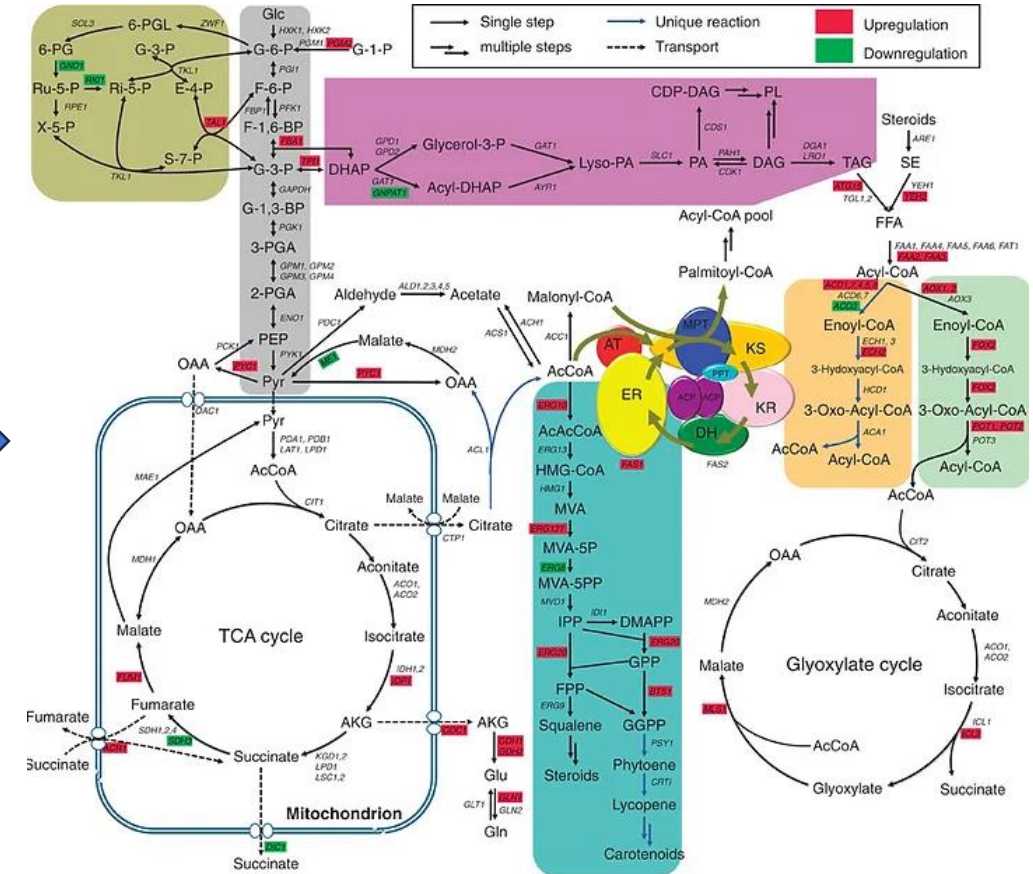
- Describe the main types of cognitive load and the limits of human memory.
- Explain the differences between various learner types / personas.
- Define mental models and create concept maps.
- Create formative assessments that diagnose flawed mental models.

# **Part I: Theories of Memory Processing and Learning**

# Prof. X's Biochemistry 101 Lecture

Prof. X

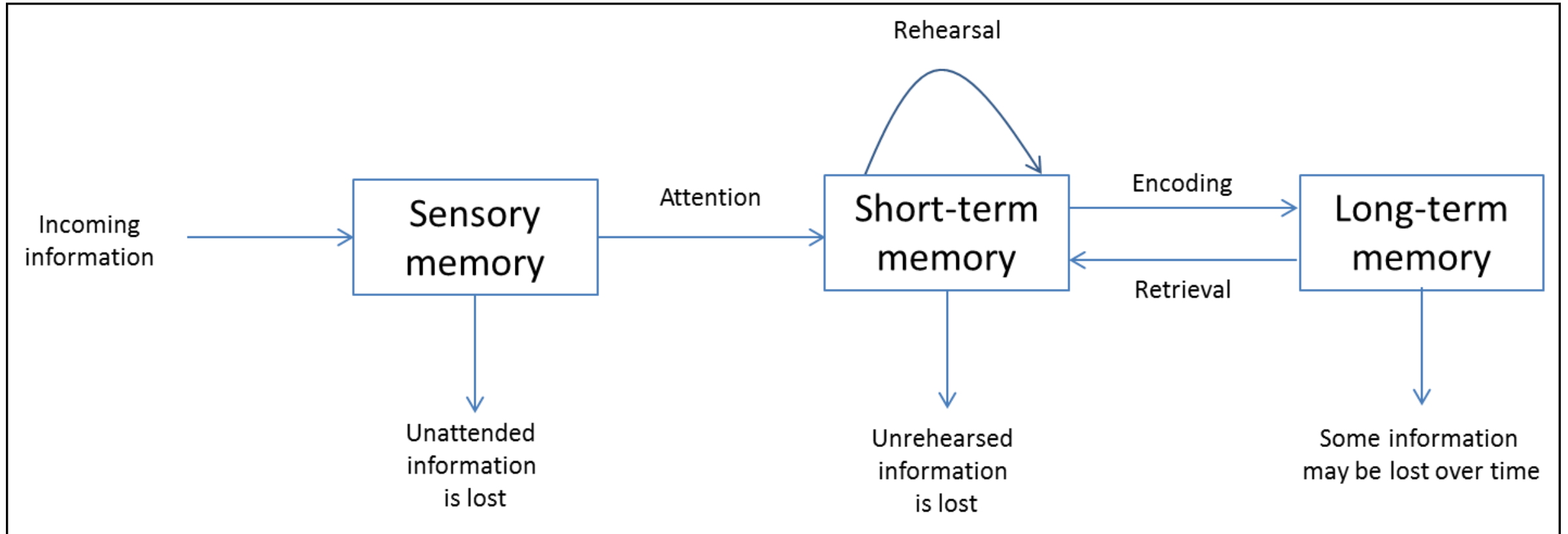
Today we will learn about metabolic pathways!



# Information Processing Theory and Cognitive Load

# 1. Information Processing Theory

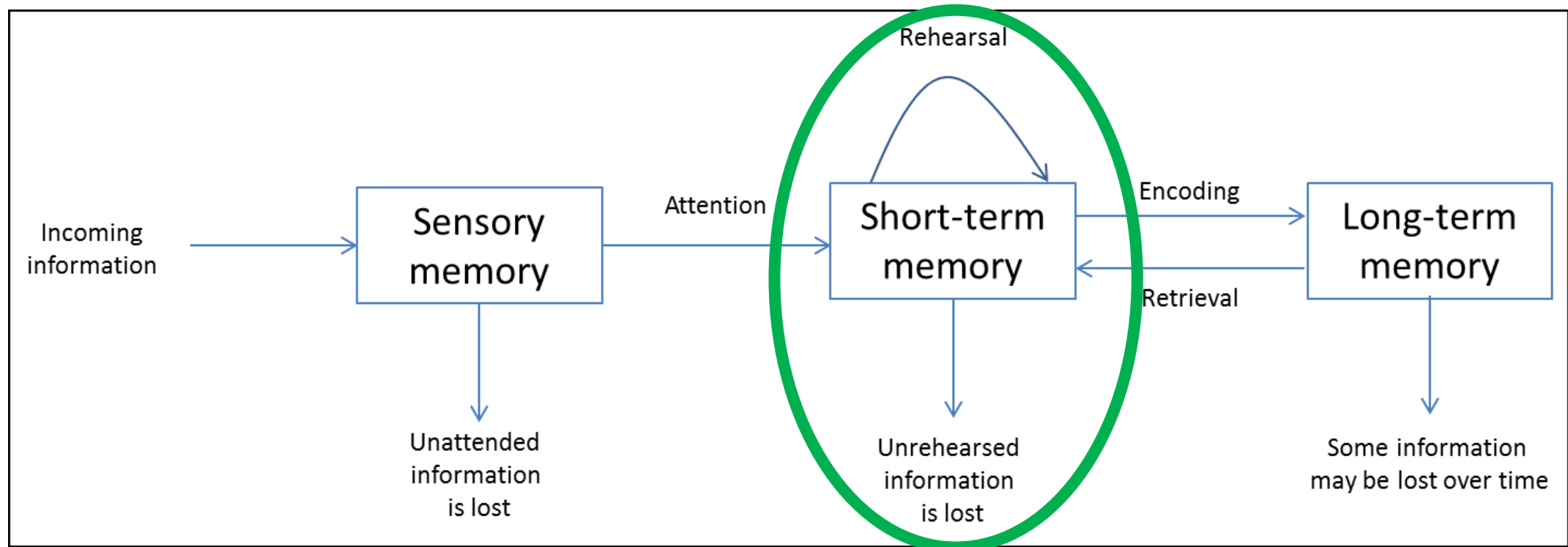
A framework for understanding how information is encoded into memory





## 2. Cognitive Load

Available amount of information that the working / short-term memory can hold at a specific time (7 +/- 2 chunks of info at a time)



# 3. Cognitive Load Theory

Describes how the human mind processes new information

## 3 Main Types of Cognitive Load

Intrinsic

Extraneous

Germane

1. Sweller, J. (1998) Cognitive Science 12(2): 257-285
2. <https://mcdreemiamemusings.com/blog/2019/10/15/the-good-the-bad-and-the-can-be-ugly-the-three-parts-of-cognitive-load>

### 3. Cognitive Load Theory

#### Intrinsic

- Innate difficulty of a task and complexity of new information.
  - Influenced by age and/or educational background.

**Example:** High School Math Student

$$2 \times 4 = 8$$

Low Load

Increasing Load

$$\int_0^2 x^2 dx$$

High Load

1. Sweller, J. (1998) Cognitive Science 12(2): 257-285
2. <https://mcdreeamiemusings.com/blog/2019/10/15/the-good-the-bad-and-the-can-be-ugly-the-three-parts-of-cognitive-load>

### 3. Cognitive Load Theory

#### Extraneous

- Load due to poorly designed instructional material.
- Distracts working memory from processing the required information.

1. Sweller, J. (1998) Cognitive Science 12(2): 257-285
2. <https://mcdreeamiemusings.com/blog/2019/10/15/the-good-the-bad-and-the-can-be-ugly-the-three-parts-of-cognitive-load>

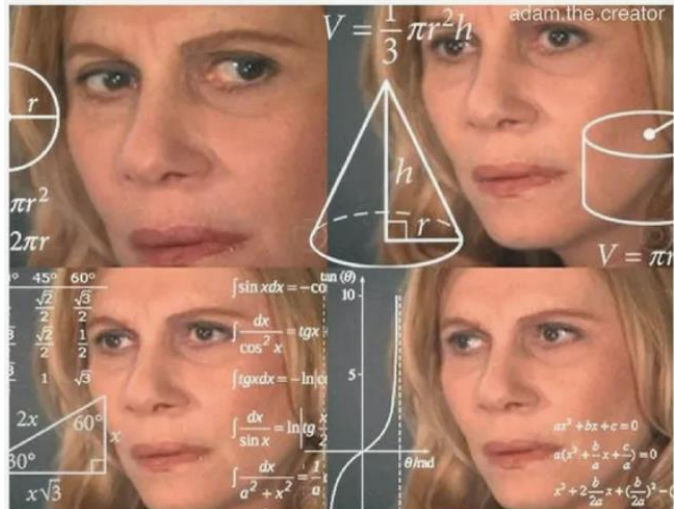
### 3. Cognitive Load Theory

# Extraneous

## Examples

# Useless Animations

# Memes



## Use of unnecessarily complex words

- Sagacious vs. Wise

## Other forms of load:

1. Software freezing
2. Files not loading
3. Links not working/paywalls
4. Internet and connectivity issues

1. Sweller, J. (1998) Cognitive Science 12(2): 257-285
2. <https://mcdreemiamemusings.com/blog/2019/10/15/the-good-the-bad-and-the-can-be-ugly-the-three-parts-of-cognitive-load>

# 3. Cognitive Load Theory

## Germane

- Mental capacity used to integrate new information with existing knowledge
  - Effort required to learn and retain the material
  - Influenced by level of training (Math Professor vs 1<sup>st</sup> grader)

1. Sweller, J. (1998) Cognitive Science 12(2): 257-285
2. <https://mcdreeamiemusings.com/blog/2019/10/15/the-good-the-bad-and-the-can-be-ugly-the-three-parts-of-cognitive-load>

# 3. Cognitive Load Theory

## Summary

Intrinsic



Simplify

Extraneous



Reduce

Germane



Maximize

# Formative Assessment

Link in zoom chat

<https://app.sli.do/event/oURSecWo4Su1juP7z13aKW>



# Extra credit: Short test of working memory

<https://miku.github.io/activememory/>

Can try during your free time / breaks

# Break

# 5 minutes

# Part II: Cognitive Load Theory and Course Design

# 1. Identify Learner Personas / Types

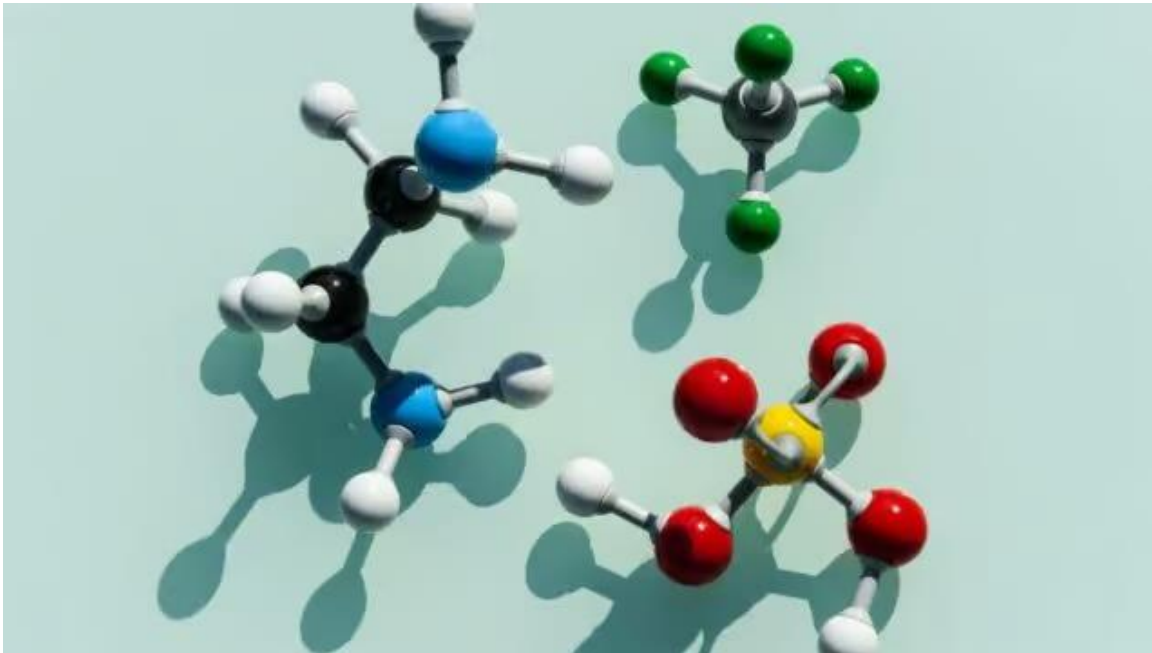


**Learners can be distinguished by the mental models they use to solve problems**

1. <https://carpentries.github.io/instructor-training/>
2. Benner P. (2004) *Bulletin of Science, Technology & Society*, 24(3), 188–199

## 2. Mental models

“A **simplified representation** of the most important parts of some problem domain that is good enough to enable problem solving.”



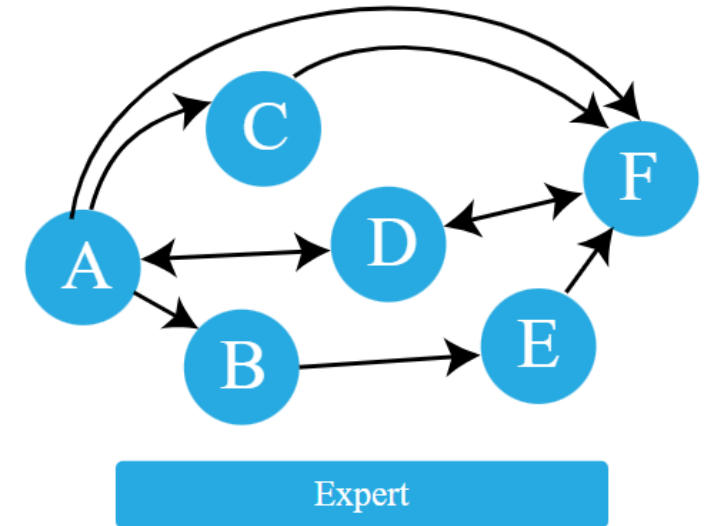
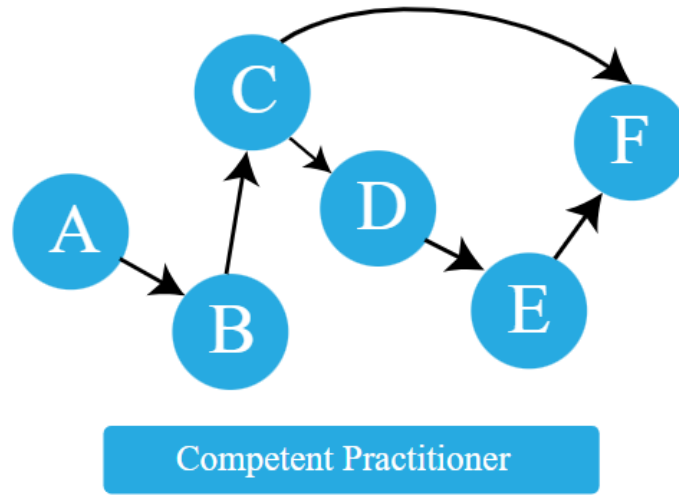
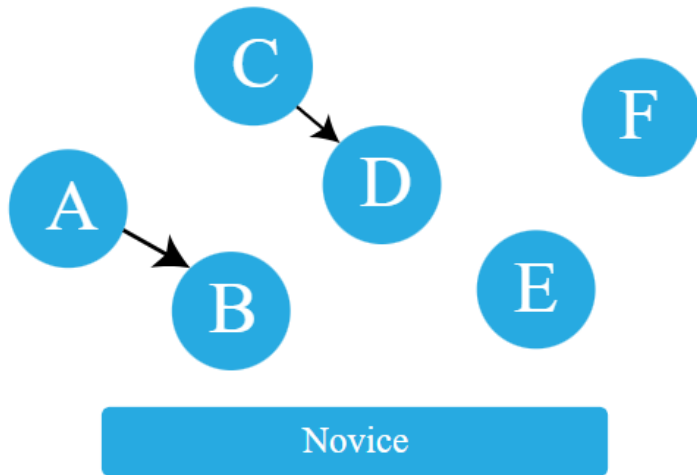
Ball-and-stick model

### Limitations

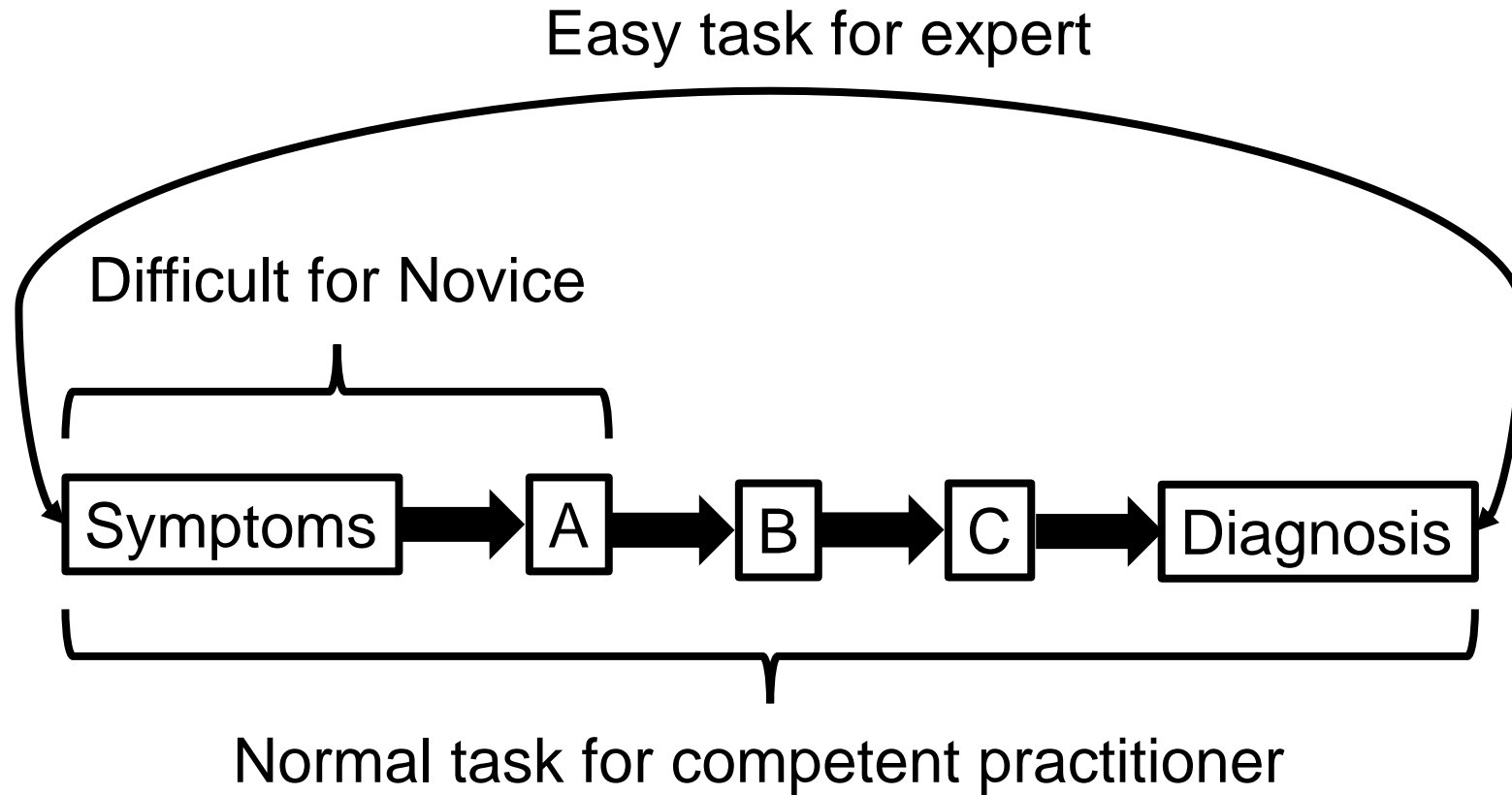
1. Simplified representation.
2. Atoms are not balls and sticks are not bonds.

1. <https://commoncog.com/teaching-tech-together/>
2. <https://education.riaus.org.au/a-better-way-to-see-molecules/>

## 2. Mental models



## 2. Mental models



# 3. Formative Assessments

Help to identify common misconceptions and broken mental models

1. **Factual errors:** The Capital City of Sweden is Doha.
2. **Broken models:** Motion and acceleration must always be in the same direction.
3. **Fundamental beliefs:** Some people are computational and others are not.



# 3. Formative Assessments

## Example

Q: What is  $27 + 15$  ?

a) 42

Correct

b) 32

c) 312

Forgotten to carry the 1

d) 33

Treating each column independently

Carrying the 1 to the same column

**Each incorrect answer has diagnostic power and will guide correction**

# 3. Formative Assessments

## Memory management

Parson's Problem

- A. `ggplot(data = ..., aes(x = ..., y = ...)) +  
geom_point()`
- B. `geom_point() +  
ggplot(data = ..., aes(x = ..., y = ...))`
- C. `(data = ...) +  
ggplot(aes(x = ..., y = ...)) +  
geom_point()`

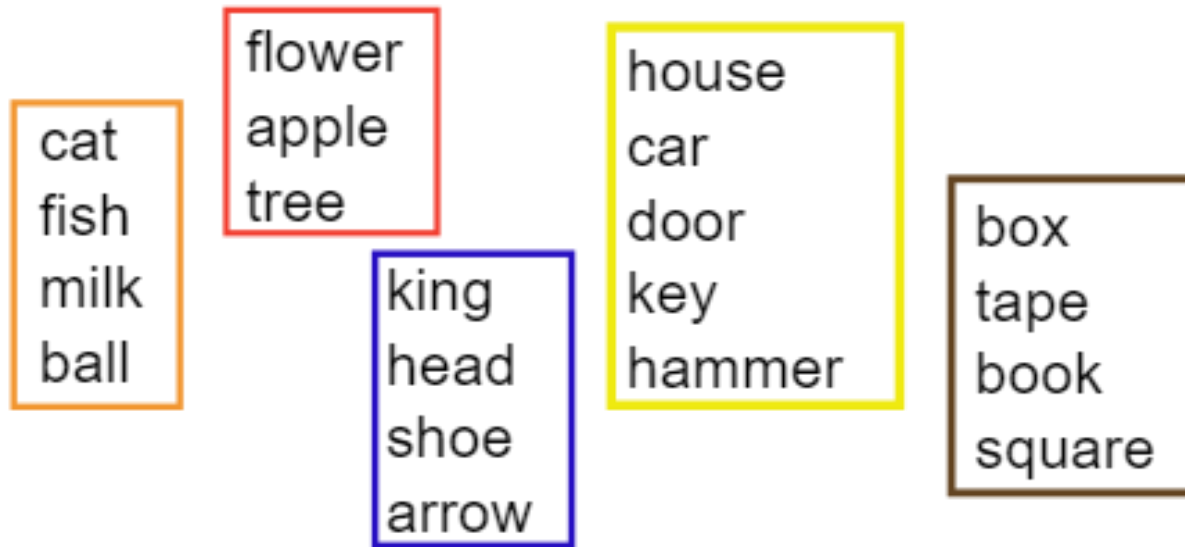
# 4. Improving course content and delivery

## Chunking

Commonly used

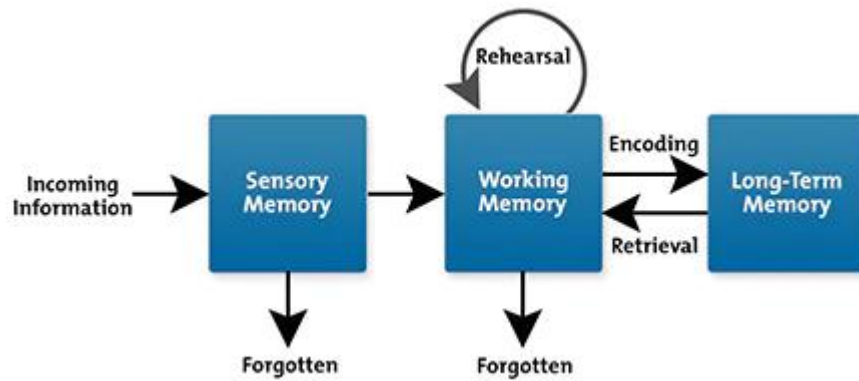
cat, apple, ball, tree, square, head, house,  
door, box, car, king, hammer, milk, fish,  
book, tape, arrow, flower, key, shoe

Ideal

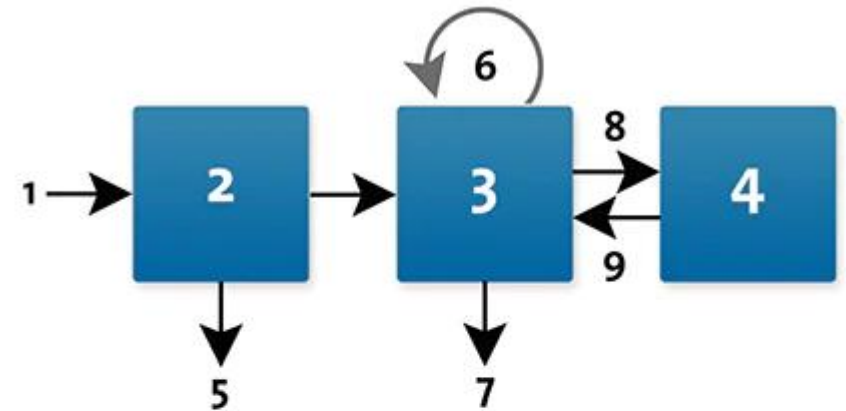


# 4. Improving course content and delivery

## Reduce split-attention effect



VS

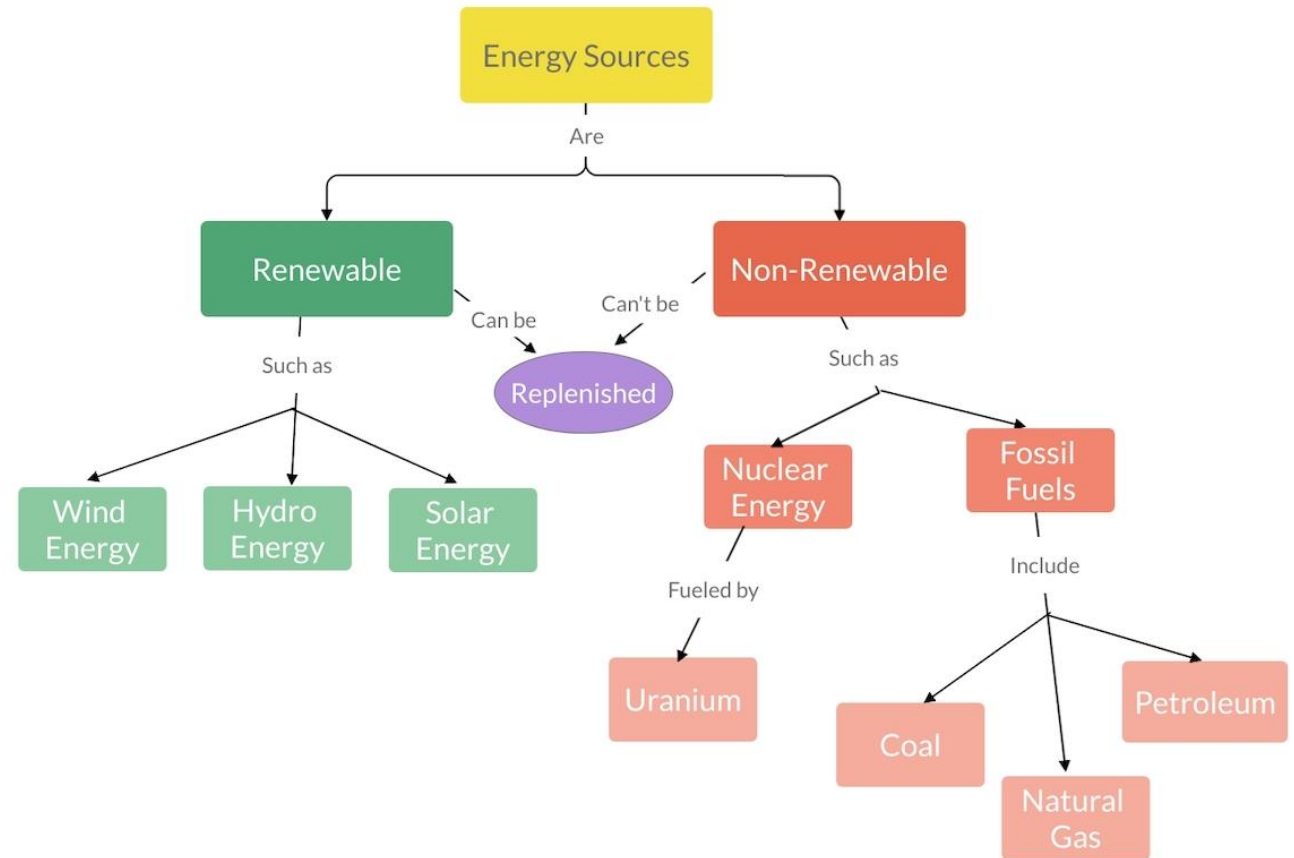


- 1. Incoming Information
- 2. Sensory Memory
- 3. Working Memory
- 4. Long-Term Memory
- 5. Forgotten
- 6. Rehearsal
- 7. Forgotten
- 8. Encoding
- 9. Retrieval

# 4. Improving course content and delivery

## Encourage the use of concept maps

Example Discussion:  
Renewable and Non-renewable  
Energy Sources



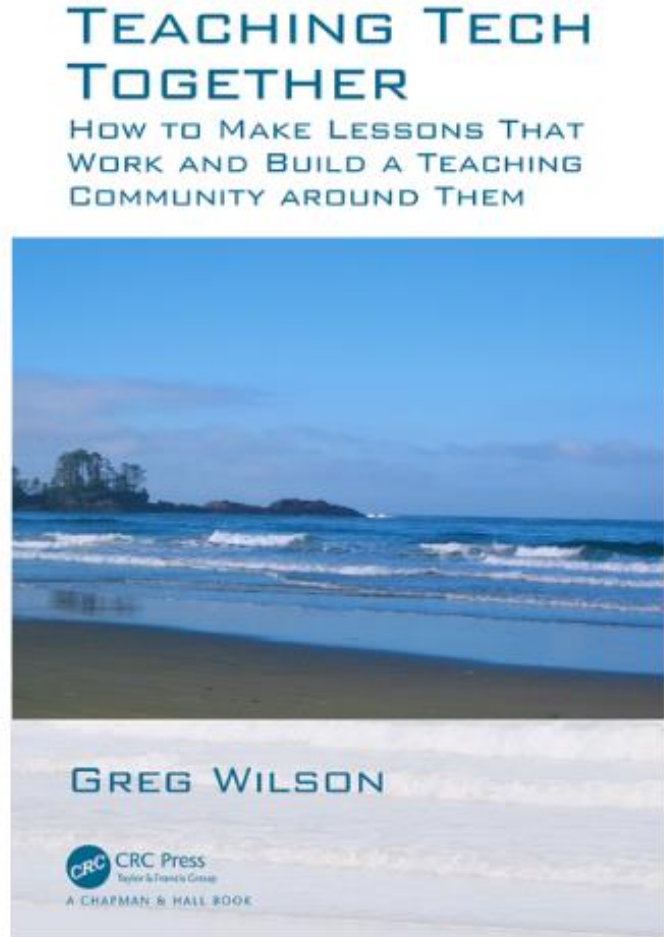
## 4. Improving course content and delivery

- Go slow and repeat if necessary
- Be aware of expert blind spots
- Use authentic tasks and examples to teach
- Give and receive appropriate feedback

# Conclusions

- Cognitive load and working / short-term memory have a significant impact on learning outcomes.
- Knowledge of learner types and personas and the mental models they use is critical for effective teaching.
- Formative assessments should be incorporated into lessons to identify misconceptions and receive teaching feedback.

# References



<https://teachtogether.tech/>

1. <https://monicanasseri.wixsite.com/biochemical-pathways/biochemical-pathways>
2. Atkinson and Shiffrin (1968) *Psychology of Learning and Motivation* (2) 89-195
3. <https://www.simplypsychology.org/multi-store.html>
4. Sweller, J. (1998) *Cognitive Science* 12(2): 257-285
5. <https://mcdreamiemusings.com/blog/2019/10/15/the-good-the-bad-and-the-can-be-ugly-the-three-parts-of-cognitive-load>
6. <https://carpentries.github.io/instructor-training/>
7. Benner P. (2004) *Bulletin of Science, Technology & Society*, 24(3), 188–199
8. <https://commoncog.com/teaching-tech-together/>
9. <https://education.riaus.org.au/a-better-way-to-see-molecules>
10. <https://www.mindtools.com/aqxwcpa/cognitive-load-theory>
11. <https://visme.co/blog/how-to-make-a-concept-map/>



# Discussion Questions

- Where have you identified “expert blind spots” in your own teaching?
- How can you reduce cognitive overload in the subjects that you teach?
- Based on what you have learnt, how will you structure your courses differently?